

Name/Creature _____

Being _____ Mind _____ CPV _____

Size _____ EF _____ Sp/Thr _____ Health _____ Stam _____

Def _____ Block _____ Conc _____ Fort _____ B Resil _____ T Resil _____

Brute _____ Com _____ Notice _____ Run _____ Swim _____ Flight _____

Attribute / Discipline	Rank	Die/Mod	Attribute / Discipline	Rank	Die/Mod
Accuracy [D]			Intellect		
Melee Precision [D]			Creature Lore [E]		
Ranged Precision [D]			Healing [M]		
Spell Precision [D]			Social Knowledge [E]		
Charisma			Sorcery [D]		
Intimidation [M]			Tinkering [M]		
Investigation [E]			Perception		
Mysticism [D]			Appraisal [E]		
Persuasion [M]			Awareness [M]		
Dexterity			Geomancy [D]		
Agility [M]			Initiative [M]		
Flying [M]			Survival [E]		
Running [M]			Tracking [M]		
Stealth [M]			Strength		
Swimming [E]			Climbing [E]		
Endurance			Jumping [E]		
Constitution [M]			Might [M]		
Perseverance [E]					
Toughness [E]					

Resistances _____ Weaknesses _____

Attacks

Equipment

Total Weight: EF penalty:

Traits

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Investigation [E]			Perception		
Mysticism [D]			Appraisal [E]		
Persuasion [M]			Awareness [M]		
Dexterity			Geomancy [D]		
Agility [M]			Initiative [M]		
Flying [M]			Survival [E]		
Running [M]			Tracking [M]		
Stealth [M]			Strength		
Swimming [E]			Climbing [E]		
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Constitution [M]			Might [M]		
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